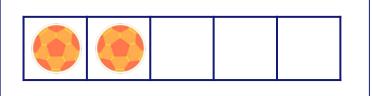
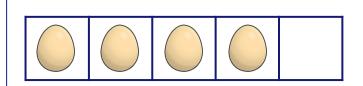
Make 5

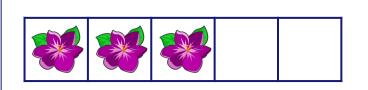
Use the frame to find the missing number.



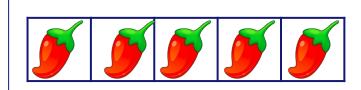
2 and make 5



4 and make 5



3 and make 5



5 and make 5



0 and make 5



 $\begin{bmatrix} \mathbf{1} \end{bmatrix}$ and $\begin{bmatrix} \mathbf{5} \end{bmatrix}$