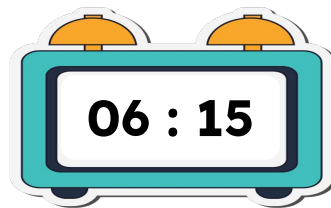


# Check the Alarm!

Check if the given characters have set the correct time for alarm as per the given information. Tick either Yes or No.

Oolzoo wants to set the alarm at quarter past 6.

 Yes No

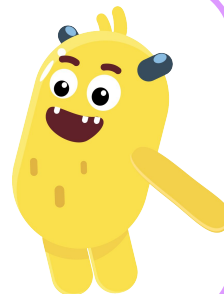
Blu wants to set the alarm at quarter to 7.

 Yes No

Hoppy wants to set the alarm at quarter to 6.

 Yes No

Eddie wants to set the alarm at quarter past 7.

 Yes No