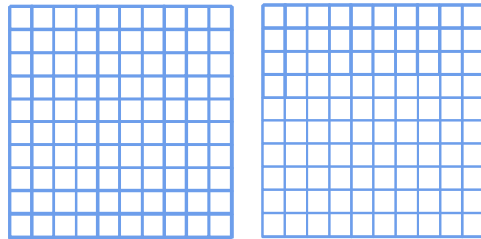


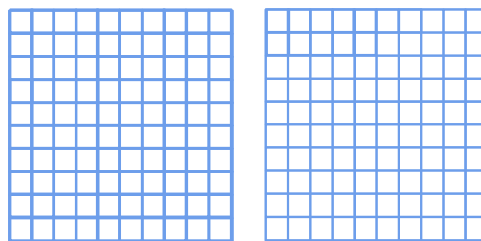
# Shade the Decimal

Shade the appropriate part of the model to represent the decimal.

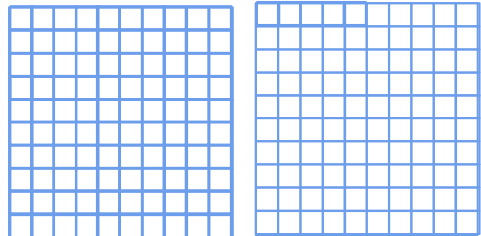
**1.32**



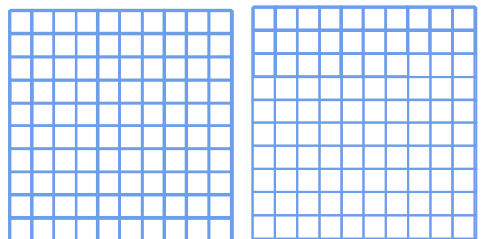
**1.15**



**1.05**



**1.27**



**1.13**

